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COMICS



FROM THE PAGES OF **VENOM: THE JURY!**

the AMAZING SPIDER-MAN

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AUTHORITY



**TRIAL BY
JURY™**
PART ONE

BAGLEY
RE: 93

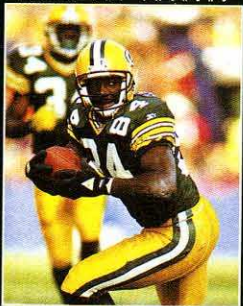


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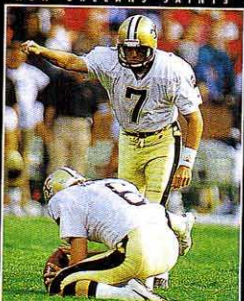
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SERIOUS CARDS FOR A SERIOUS GAME™.



BITTEN BY A RADIOACTIVE SPIDER, STUDENT PETER PARKER GAINED THE PROPORTIONATE STRENGTH AND AGILITY OF AN ARACHNID! ARMED WITH HIS WONDROUS WEB-SHOOTERS, THE RELUCTANT SUPER HERO STRUGGLES WITH SINISTER SUPER-VILLAINS, MAKING ENDS MEET, AND MAINTAINING SOME SEMBLANCE OF A NORMAL LIFE!

Stan Lee PRESENTS: **THE AMAZING SPIDER-MAN®**

MANHATTAN: A GOVERNMENT BUILDING SCHEDULED FOR DEMOLITION.

BREET
BREET
BREET

ALERT!
WATCH UNIT 17
ACTIVE! ALL
OPERATIVES
CONVERGE
ON--

--WAIT A SEC!
FALSE TARGET,
GUYS!

IT'S JUST
NOVA!

JUDGEMENT NIGHT

DAVID
MICHELINIE
SCRIPT

MARK
BAGLEY
PENCILER

RANDY
EMERLIN
INKER

RICK
PARKER
LETTERS

BOB
SHAREN
COLOR

DANNY
FINGEROTH
EDITOR

TOM
DEFALCO
EDITOR IN CHIEF

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SORRY, MR. TAYLOR. THE MOTION/MASS DETECTORS WE INSTALLED ARE AXED AT TENTH-FLOOR LEVEL, CALIBRATED TO BE TRIGGERED BY ANYTHING HUMAN-SIZED THAT PASSES BY.

BUT THIS TOWN IS FULL OF PEOPLE WHO SWOOP BY AT A HUNDRED FEET!

I REALIZED THAT POSSIBILITY WHEN I ORGANIZED THIS OPERATION, MS. BRONSON.

THAT'S WHY I BROUGHT THE JURY ALONG.

BY CRISS-CROSSING THE CITY FROM ABOVE, THEY INCREASE THE LIKELIHOOD OF SPOTTING OUR TRUE QUARRY.

SPIDER-MAN!

ARE YOU READY, SQUAD LEADER ELKINS?

REFUELING PROCEDURES COMPLETE, SIR.

JURY READY TO RETURN TO ACTIVE RECONNAISSANCE!

OKAY, MEN--



IS THERE A PROBLEM, MR. CAULKIN?

I... WELL... I SIGNED ON TO PUNISH VENOM, BECAUSE HE KILLED YOUR SON...--

--ONE OF MY BEST BUDDIES IN THE SERVICE! BUT...

*IN AMAZING # 213--DANNY

--LET'S DO IT!

...ISN'T SPIDER-MAN ONE OF THE GOOD-GUYS?

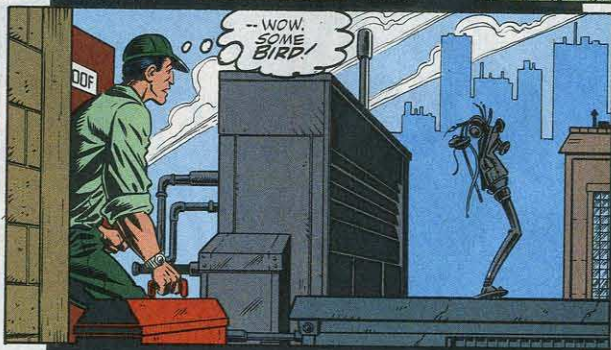
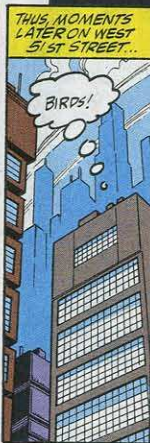
DON'T FORGET, SAMUEL, THAT IF IT WEREN'T FOR SPIDER-MAN, THERE'D BE NO VENOM!

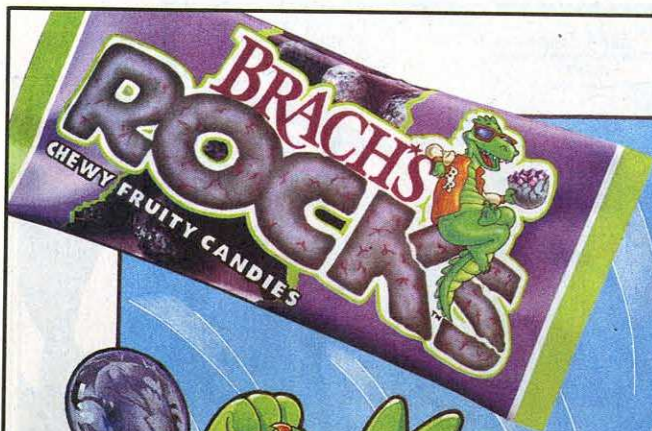
I MEAN, IS IT RIGHT FOR US TO HUNT HIM, TOO?

SOMETIMES, ONE IS FORCED TO DO UNPLEASANT THINGS FOR A GREATER GOOD.

AND IF SPIDER-MAN'S FREEDOM IS THE PRICE FOR STOPPING A MONSTER LIKE VENOM, THEN SO BE IT!

I...

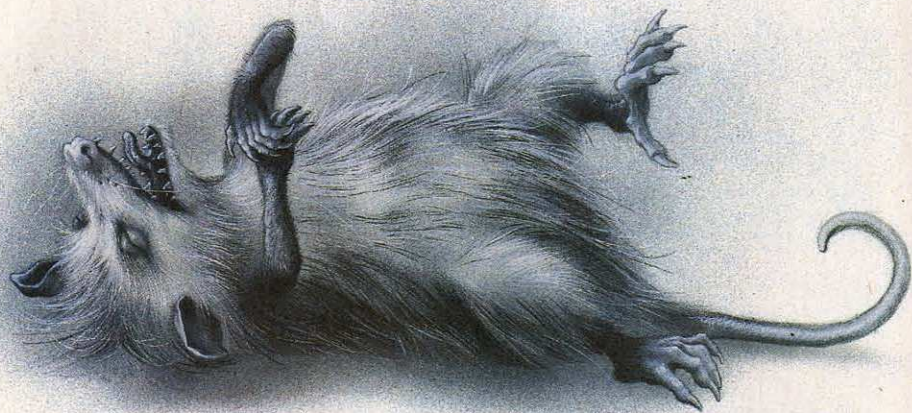




BRACH'S
ROCKS

CHEWY FRUITY CANDIES THAT LOOK JUST LIKE ROCKS!





**WHEN CONFRONTED
WITH DANGER
OPOSSUMS WILL OFTEN
PLAY DEAD...**

THIS ONE GOES



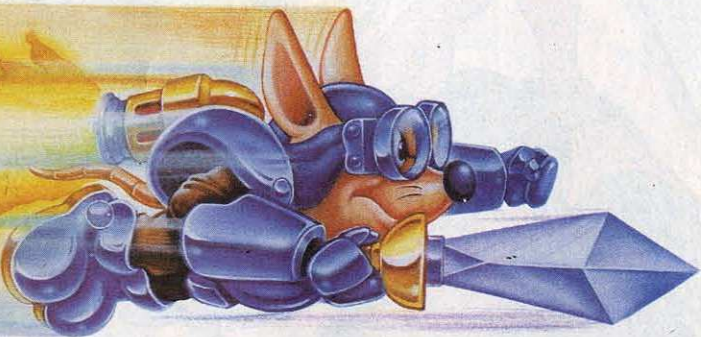
It's Sparkster™ the Rocket Knight, the most amazing opossum ever to rocket to stardom! He's the star of **Rocket Knight Adventures™** for Sega™ Genesis™. And he's got pumped up personality, warp speed and quick wits.



Konami Game Hint and Tip Line: 1-900-896-HINT (4468). 70¢ per minute charge. Minors must have parental permission before calling. Touch-tone phone required. Rocket Knight Adventures™ is a trademark of Konami (America) Inc. © Sparkster is an official Konami character and all rights are reserved. Konami is a registered trademark of Konami Co. Ltd. © 1993 Konami (America) Inc. Sega™ and Genesis™ are trademarks of Sega Enterprises Ltd. All rights reserved.



BALLISTIC.



Blast off into 7 epic stages of adventure and go hog wild against the hugest, strangest pig creatures imaginable. They're after the mysterious Key to the Seal once handed down by the brave founder of Zebulous. In the wrong hands it will unleash total destruction. Through every stage Sparkster moves, flies and rides in new directions to escape opossum punishment. Will he hang tough? You bet, 'cause his talented tail can get a grip on all kinds of hairy situations.



You're the thrust-miester controlling our hero's jet pack and his assault sword. And you better kick some pork butt because Sparkster's animal magnetism attracts mechanized pig mutants like the Giant Pigbot and the Drill of a Lifetime. You'll go gonzo over spectacular new graphic techniques like the mirrored lava pools, the rotating gravity room, and Axle Gear's massive laser blaster.



That's only some of what awaits Sparkster the Rocket Knight. So rustle up some courage and launch into the most animalistic action this side of Zebulous.



KONAMI®

-SIGH- NOT EXACTLY THE PICTURE OF SUCCESS! AND SPEAKING OF PICTURES...

THOSE DETECTORS HAVE BEEN SETTING OFF MY SPIDER-SENSE ALL OVER TOWN--

--JUST LIKE THE MECHANICAL SPIDERS ALISTAIR SMYTHE USED TO KEEP TRACK OF ME!*

*SEE AMAZING #360-373--D.

IS SMYTHE STALKING ME AGAIN?
IS HE STALKING SOMEONE ELSE?
IS SOMEONE ELSE STALKING SOMEONE ELSE?!!

-I DIDN'T EVEN GET ANY ACTION SHOTS TO SEND TO THE DAILY BUGLE!

THIS IS TOO MUCH!

I JUST WANNA GO HOME!

TRUSTING HIS SPIDER-SENSE TO WARN HIM OF UNSEEN WATCHERS--

-- SPIDER-MAN DROPS
SILENTLY THROUGH A
SKYLIGHT --



-- INTO THE MODEST SONO
LOFT HE SHARES WITH HIS
WIFE --

-- MARY
JANE.



... AH-AH-AH!



HOW'D YOU KNOW
I WAS
HERE?



Oh?



WELL...
MAYBE FOR A
PARTICULAR
SPIDER!



MORTAL KOMBAT®

IS HERE!



**JOHNNY CAGE'S
SHADOW KICK!**



FINISH HIM!



GORO LIVES!



**YOUR FAVORITE
KOMBAT WARRIORS!**

The most anticipated game of the year is now at Kmart®! From the incredible Kombat Warriors to the grueling endurance and intense mirror matches, the #1 arcade smash explodes on SNES®, Game Boy®, Genesis™ and Game Gear™! So for bone-shattering action and ferocious finishing moves, it's Kmart® for MORTAL KOMBAT®!



GAME BOY®

GAME GEAR™

GENESIS™

SUPER NES®

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Available at Kmart®





THAT DETECTIVE I HIRED TO INVESTIGATE THEM FOUND NOTHING AMISS... BUT **SOMETHING'S** WRONG!

SOLENNLY, MAY PARKER TAKES HER OWN CAB TO MANHATTAN.



WHILE AT THAT BOROUGH'S EMPIRE STATE UNIVERSITY...

COULD BE **SILVER SABLE**, TRYING TO FIND RECRUITS FOR HER WILD PACK. SHE CERTAINLY HAS THE HIGH-TECH RESOURCES TO--



S-SORRY,
PROFESSOR
SWANN!
I--

-- HAD YOUR MIND ELSEWHERE?
THAT'S HAPPENING A LOT
LATELY.

PERHAPS YOU SHOULD GO
HOME AND CONSIDER YOUR
PRIORITIES.

YOU'RE
EXCUSED
FROM CLASS,
MR. PARKER.

SOON...

SWELL...
NOW I'VE GOTTA
WORRY ABOUT
FLUNKING
OUT!

FIRST,
MY PARENTS SHOW UP
AFTER BEING "DEAD"
FOR 20 YEARS!

THEN I HAVE TO STOP **CARNAGE**
FROM TURNING NEW YORK INTO ONE
BIG SLAUGHTERHOUSE!

AFTER WHICH, THE **HULK**
SHOWS UP FOR A RUMBLE! *

EVEN MARY JANE'S
HAVING TROUBLE KEEPING
HER ACTING JOB ON
THAT SOAP OPERA!

THERE'S
SO MUCH
I CAN'T
CONTROL!

BUT, THERE MAY BE
SOMETHING I **CAN!**

IT'LL BE RISKY, BUT
THERE'S ONE WAY I CAN
DEFINITELY FIND
OUT WHAT'S WITH THOSE
MOTION SENSORS!

*SEE RECENT
ISSUES OF
AMAZING-D

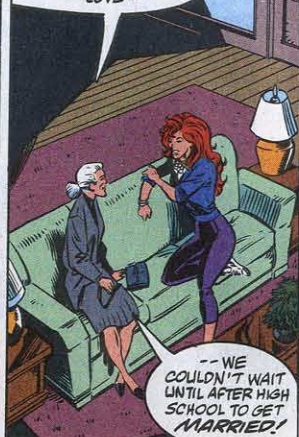
LATER, AS MARY JANE WATSON-PARKER PREPARES TO GO APARTMENT-HUNTING...

SOMEONE AT THE DOOR? BUT WHO...?

BZZT



I'VE NEVER TOLD THIS TO ANYONE BEFORE, DEAR, BUT PETER'S UNCLE AND I WERE SO MUCH IN LOVE--



BUT A FEW DAYS AGO, WHEN RICHARD MENTIONED OUR ANNIVERSARY--







BUT AS NIGHT
FALLS--

--THINGS ARE ABOUT
TO WORSEN MUCH
SOONER FOR HER
WEB-SWINGING HUBBY.



WE'VE GOT 'IM!
SECTOR TWELVE!
TRIANGULATION
GRID PRINTING
OUT NOW!

THEN HE'S NOT
PERFECT! HE
MISSED ONE
OF THE
WATCH UNITS!



HAVE THE
JURY CONVERGE ON
THOSE CO-ORDINATES
IMMEDIATELY!

WHILE AT THOSE
COORDINATES...

TOOK WILL POWER
TO IGNORE
MY SPIDER-SENSE --

--TO LET MYSELF BE
SPOTTED BY THAT DEVICE!

BUT IF I CAN NAB WHAT
COMES TO NAB *ME*, THEN
MAYBE I CAN GET SOME
ANSWERS.

'COURSE, I COULD'VE
CALLED THE FANTASTIC
FOUR TO HELP, BUT...
NAAAAH! HOW DANGEROUS
COULD IT BE?

NO ONE'S
GONNA SEND A
WHOLE ARMY
AFTER LITTLE
OL' ME!

AH-HA! SPIDER-
SENSE TINGLING!

AND
THE
SOUTH?

SOMETHING
COMING
IN FROM THE
NORTH!

UHHHH, THAT
CRACK ABOUT
NO ONE SENDING
AN ARMY?



FLEER® GOES TO THE HOOP WITH DREXLER.



NBA All-Star Takes Fleer Series 1 To New Heights!

For '93-'94, Clyde Drexler is jammin' for the best Fleer NBA basketball set ever! 240 basic cards. Now with UV coated fronts featuring bigger color-enhanced action photos. Hot dayglow graphics. And three action-packed basic subsets: "NBA League Leaders," "NBA Award Winners" and "Pro Visions"™ art cards.



UV coated card front.



Basic card back.



"Pro Visions"™ subset card.



"NBA All-Stars"™ wax and rack packs only.



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"NBA Internationals"™ all packs.

Three Highly Collectible Limited-Edition Subsets.

Exciting superstars. Last year's sensational rookies. Outstanding international players. Fleer honors them all—with three highly collectible insert series. The line-up includes 12 "NBA Internationals"—top players born outside the U.S. 24 "NBA All-Stars." Plus 24 of our coveted "Rookie Sensations."

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It's randomly inserted. And you can mail it in for an exclusive Fleer "1993 NBA Draft Lottery Exchange" subset, with up to 11 college stars from the '93 NBA Draft Lottery who sign with their teams by Nov. 1, 1993. See insert card for details.*



Clyde Glides In New "Highlights" Subset.

Our limited-edition 12-card Clyde Drexler "Career Highlights" subset features UV coating, gold foil stamping—and over 2,000 randomly inserted cards personally autographed by "Clyde The Glide" himself.**



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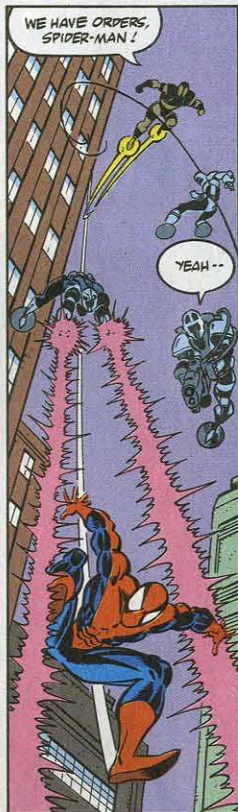
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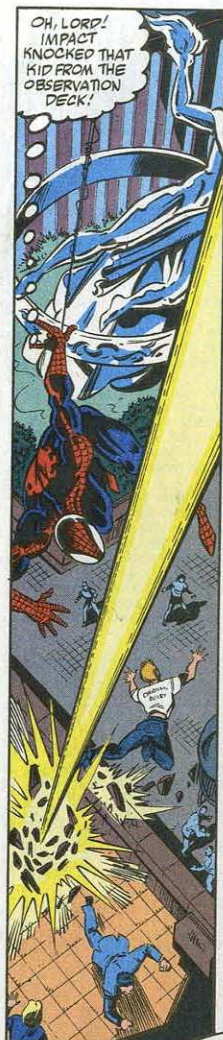
*No purchase necessary for a chance to win a Fleer 1993 NBA Draft Lottery Set. Send a 3x5 postcard with complete address & zip code to: "Fleer Exchange Set," P.O. Box 105, Church Hill, MD 21030. All entries must be received by 4/1/94. Only winners will be notified. Odds—1:300 packs.

**No purchase necessary for a chance to win a signed Drexler card. Send a 3x5 postcard with complete address & zip code to: "Clyde Signature Card," P.O. Box 506, Church Hill, MD 21030. All entries must be received by 4/1/94. Only winners will be notified. Odds—1:7,000 packs. NOTE: Signature cards are fun to find and collect but are of no monetary value and are subject to changing market conditions.

Odds vary in pack types but are no greater than: Drexler signed card (includes mail-in offer) 1:7,000 packs; Original Drexler "Career Highlights" card 1:5 packs; "NBA All-Stars" card 1:10 packs; "NBA Internationals" card 1:10 packs; "Rookie Sensations" card 1:5 packs; "NBA Draft Lottery Exchange" card 1:300 packs.







OH, LORD!
IMPACT
KNOCKED THAT
KID FROM THE
OBSERVATION
DECK!



SPIDER-
SENSE
SCREAMING!

BUT
WHAT
WAS IT
DOC
SWANN
SAID
ABOUT--



--PRIORITIES?

DID IT!
WEBBING
CUSHION
STOPPED
HIS FALL!



THE TARGET WAS
OPEN, RAMSHOT!
YOU HAD HIM
COLD!

WHAT
HAPPENED?

SORRY,
SENTRY--
I JUST
COULDN'T!



WHAT?



HE SAID
THAT BOY'S
LIFE! HOW
COULD I--



YOU'RE RELIEVED
OF DUTY! RETURN TO
BASE AT ONCE!

WE'LL DISCUSS
DISCIPLINE
LATER!



Y-YES,
SIR!

BULLPEN BULLETINS

TOM TALKS

People often accuse Marvel of producing too many comic books. They say that no one can afford all our terrific titles.

I guess that's a compliment. After all, no one cares about missing comics they don't enjoy.

Unfortunately, these complaints have some validity, and it's high time I explained the method to our madness. We love each and every one of you. Without our loyal fans, Marvel Comics couldn't exist. We produce the very best comics we can because we know that's the secret to entertaining you. We also know that your tastes are always changing, and that you're always looking for something new.

That's why we're constantly experimenting with unusual storylines, off-beat concepts, and wild new directions for our established titles... as well as continually offering you a selection of all-new, all-different comic books.

I don't want you to think that we'd ever intentionally put quantity over quality. Unfortunately, not every title comes out as well as envisioned. While we always have our share of major blockbusters, some of these new titles only appeal to a select audience. Others fail to appeal to anyone. Some work. Some don't. That's what happens when you experiment as often as we do.

We also get a real kick out of giving new writers and artists a chance to strut their stuff. Major talents like Mark Bagley, Ron Lim and John Romita, Jr. don't suddenly explode on the scene. They develop over a period of years, involving constant hard work. If our comics line wasn't so big, new talent would never have an opportunity of seeing print.

Sure, I guess we could always play it safe. We could publish proven concepts... with popular characters... by top creators. Every title would be a blockbuster, and we'd never have a failure.

But... what's the fun in that?
Thanks for being there,

Tom D.

Tom D.

It was the heat wave of the century! Well, not really, but after overlying the blizzard of the century a few months back, we felt obligated to do likewise for this past summer's heat blast. The heat wave kicked off on the East Coast in June, with an intensity hotter than all three Infinity crossovers put together! At one point, the heat was so intense, even Iceman worked up a sweat!

Of course, while half the country was melting, the other half was drowning under the most devastating floods since Thor and Storm got together for a rain dance! We asked our frying freelanders how they managed to beat the heat this summer. Here's what they had to say.

Penciler/inker John Czap, currently sticking to your walls in the all-new SPIDER-WOMAN limited series, believes that if an artist can't stand the heat, he should get out of the studio. Said John, "I went to my girlfriend's house to work, because she's got air-conditioning!"

Other artists never had to set foot outdoors. SPIDER-MAN 2099's inker, Al Williamson, said "I met my deadlines in an air-conditioned studio!" SECRET DEFENDERS penciler Tom Grindberg also stayed safely indoors, "watching my grass turn a pretty crispy shade of brown!" Tom also let slip the secret that he will soon be permanently taking over the penciling chores of WARLOCK AND THE INFINITY WATCH!

Glynis Oliver, who colors X-FACTOR, said her solution to the summer swelter was to go jump in a lake! Glynis noted that "All the fans in town sold out! You couldn't buy a fan!" Fortunately here at Marvel, we don't have to buy our fans... we've got enough fans of our comics to keep us cool!

Mike Gustovich, the penciler/inker of the smash AVENGERS limited series, the TERMINATRIX OBJECTIVE, found the key to staying cool was dressing down. Said Mike, "I drew mostly naked!"

Other artists discovered their own creative concepts in coolness. Inker Keith Williams said "I sat on a very large ice cube inking the very hot WARLOCK CHRON-

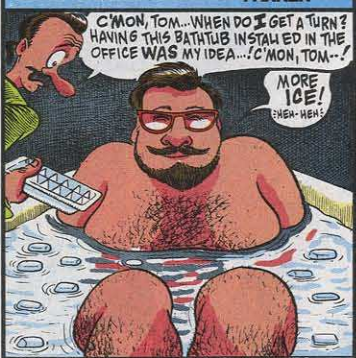
ICLES book!" Penciler Flint Henry, who makes LAW DOG the hottest dog at Marvel, combined the two above answers, noting, "I worked in the buff on a giant block of ice sculpted to look like Mook!" (That Flint really needs to get out more...)

PUNISHER penciler Hoang Nguyen dodged the heat as easily as Frank Castle dodges bullets. As Hoang put it, "I stayed inside most of the time, trying to cool off with an iced tea!" BIKER SEEMS FROM MARS penciler Rurik Tyler seems to have overheated, as he queried, "Beat the heat? Is that a new character?"

On the flip side of the country, we found AMAZING SPIDER-MAN inker Randy Emberlin, who was deluged with so much rain this past summer, he qualifies for citizenship in Atlantis! Randy commented, "It was a cold summer! We put the air conditioner in in May, and we didn't use it but once! I think we had maybe one week of sun!"

Just goes to show you that no matter where you live, there's always someone out there with worse weather than you! Finally we have BARBIE writer Lisa Trusiani who offered her own unique solution as to how to beat the heat: "With a stick!" And on that note, we remind you that no matter how hot it gets, Marvel Comics do not melt — not in your mouth, and not in your hands!

THE BULL'S EYE by RICK PARKER



HYPELINE: ON SALE THIS WEEK

- AKIRA TPB #10: Graphic violence, adult themes — this one's got it all!
- ALPHA FLIGHT #128: Down among the dead!
- AMAZING SPIDER-MAN #383: Aleo — the Jury!
- BARBIE #3: You can teach a new puppy plenty of tricks!
- DARKHOLD #14: Pardon me, have you seen my Monstress?
- GHOST RIDER #43: The secret of Ghost Rider's blazing chain!
- GUARDIANS OF THE GALAXY #42: Meet Woden, son of Thor!
- QUANTUM HITTERS ANNUAL #1: It will blow you through the back wall of the comic shop!

- HYPERKIND #3: Make a pact with the Paxel!
- LAWDOG VS. GRIMROD #1: Let's see who can hit the heaviest!
- LETHAL FOES OF SPIDER-MAN #3 OF 4: You want to kill Spider-Man? Get in line!
- MARVEL COMICS #141: With Erik Larsen writing Wolverine!
- MORBIUS REVISITED #4 OF 5: From yesteryear — an army of vampires!
- NIGHT THRASHER #4: Aardwolf is an 'ard wolf to beat!
- PSYCHONAUTS #2 OF 4: When

- dinosaurs attack, the Psychonauts will kick Jurassic!
- PUNISHER WAR ZONE #21: DX is 2 mean 2 die!
- QUASAR #52: Pandemonium at Project Pegasus with the Geometer!
- RAVAGE 2099 #12: Guess who can transform into a crazed beast! No, it's not Tom DeFalco!
- SAVAGE SWORD OF CONAN #215: Conan must break the Living Wind!
- SECRET DEFENDERS #9: With War Machine, Thunderstrike, and Silver Surfer!

- SILVER SABLE #18: That slippery symbiote stops by — Venom!
- SLEEPWALKER #30: Just like Norman Bates... Psycho returns!
- TERRARISTS #1 OF 4: Hit hard! Hit fast! Hit Heavy!
- WILD THING #8: Swimming in a Virtual Reality Swamp!
- WOLVERINE #75: Oh, my achin' adamantium bones...!
- WONDER MAN #27: Asgardian action!
- X-FACTOR #98: Guest-starring Forge!
- X-MEN ADVENTURES #13: Bishop is back... in time!

X-MEN

You asked for more
Mutant action

— you got it!

The world's
coolest series
keeps getting
hotter! Add
these to your
home video
collection
today!



"NEW"

CAPTIVE HEARTS
\$9.95, Approx. 25 Min.



"NEW"

COLD VENGEANCE
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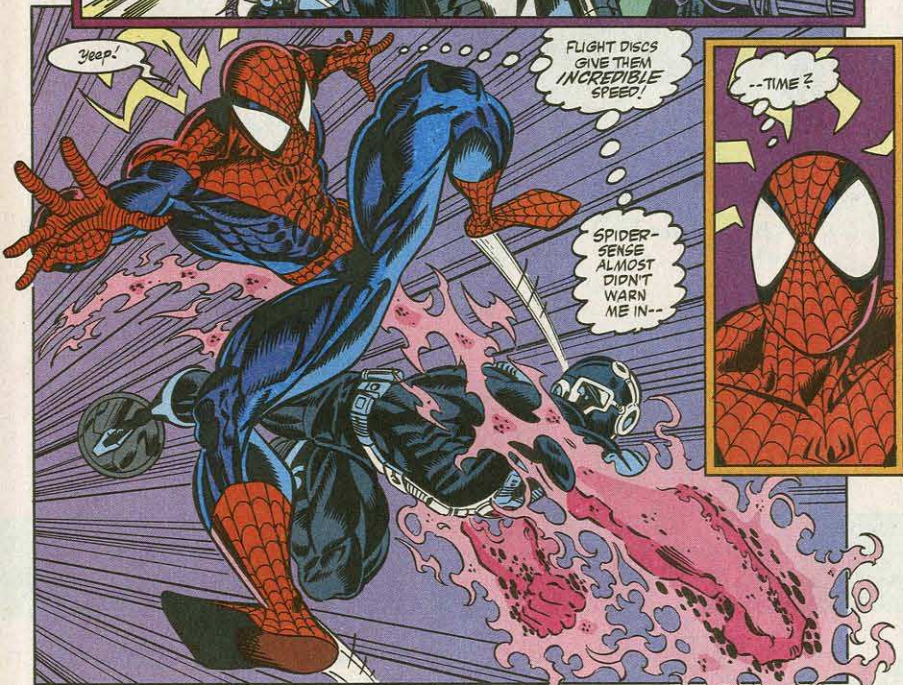
**NIGHT OF THE
SENTINELS**



**ENTER
MAGNETO**



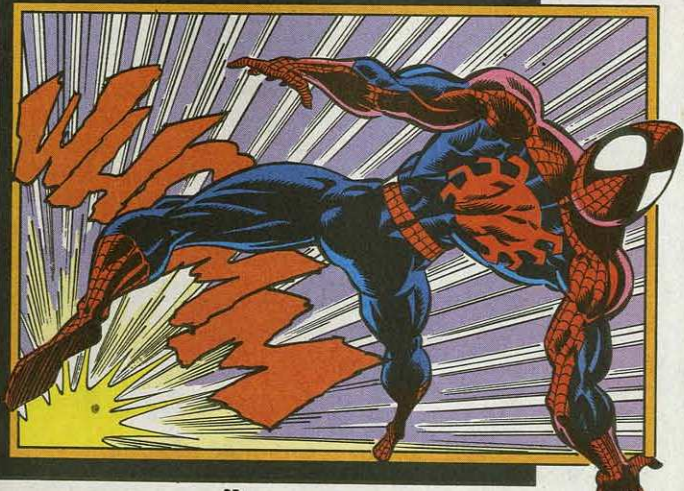
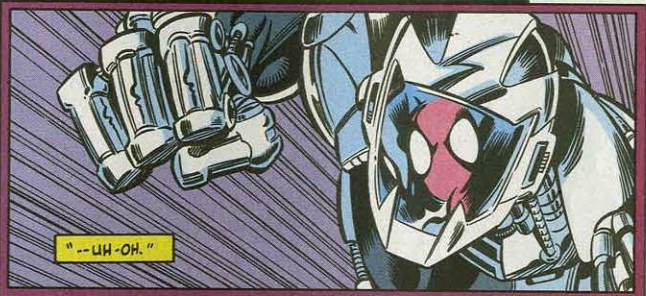
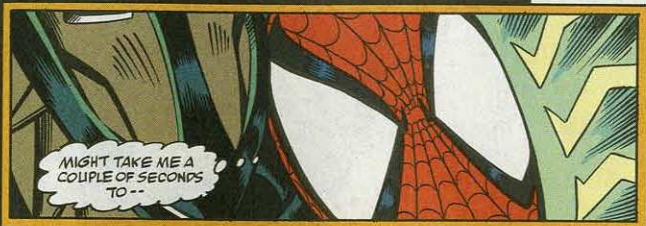
**DEADLY
REUNIONS**






LOOKS LIKE HIS OUTFIT'S BASED ON GUARDS-MAN ARMOR!

STRONG AS STEEL!





PLAY IT IF YOU DARE



Few have faced Dracula and survived. Now it's your turn! Based on Columbia Pictures' blockbuster thriller, Bram Stoker's Dracula goes straight for the jugular. Photo-realistic graphics, camera rotation, digitized scenes from the film and an awesome digital soundtrack on the CD version plunge you deep into cold, dark dungeons crawling with spiders and packs of bloodthirsty rats. On every platform you'll experience thrilling game play and battle your way through the treacherous mountains and forests of Transylvania to Castle Dracula. And just like in the movie, the evil Prince of Darkness will rise and attack as a bat, a wolf, even an old man. But whatever form Dracula takes...make no mistake, he must be stopped!

Available for all Nintendo and Sega platforms.

SONY

IMAGESOFT







WE GOT TIME FOR A
LITTLE MORE? SCREECH
HASN'T HAD HIS SHOT!

NEGATIVE!
INSTRUCTIONS ARE
TO BRING HIM BACK
ALIVE, LIKE
IT, OR NOT!

LET'S
MOVE
OUT!

SP...
MA...

SPI...
MA...

SPIDER-MAN!

HNH..?

WHA..?

HU... AH,
GEEZ..

DISORIENTATION IS
NORMAL, A RESULT
OF THE **CHEMICALS**
BEING FED THROUGH
YOUR BODY.

STRUGGLING
WOULD BE
FUTILE.

I... I DON'T
UNDERSTAND!
WH-WHY...?

WHY DO YOU
WANT... TO
KILL ME?

OUR
OBJECTIVE
ISN'T
MURDER--

--IT'S
JUSTICE!
YOU'RE
TO BE TRIED
FOR THE
CRIME--

ONLY
WHEN YOU'VE
BEEN PROPERLY
CONVICTED...

...WILL WE
CARRY OUT
THE **EXE-**
CUTION!

--OF BRINGING
VENOM'S ALIEN
COSTUME
TO EARTH!

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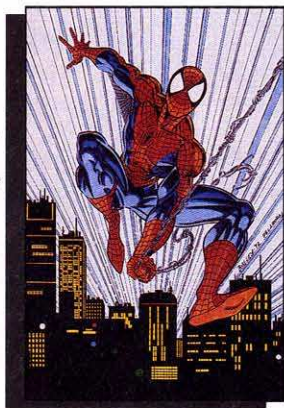
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